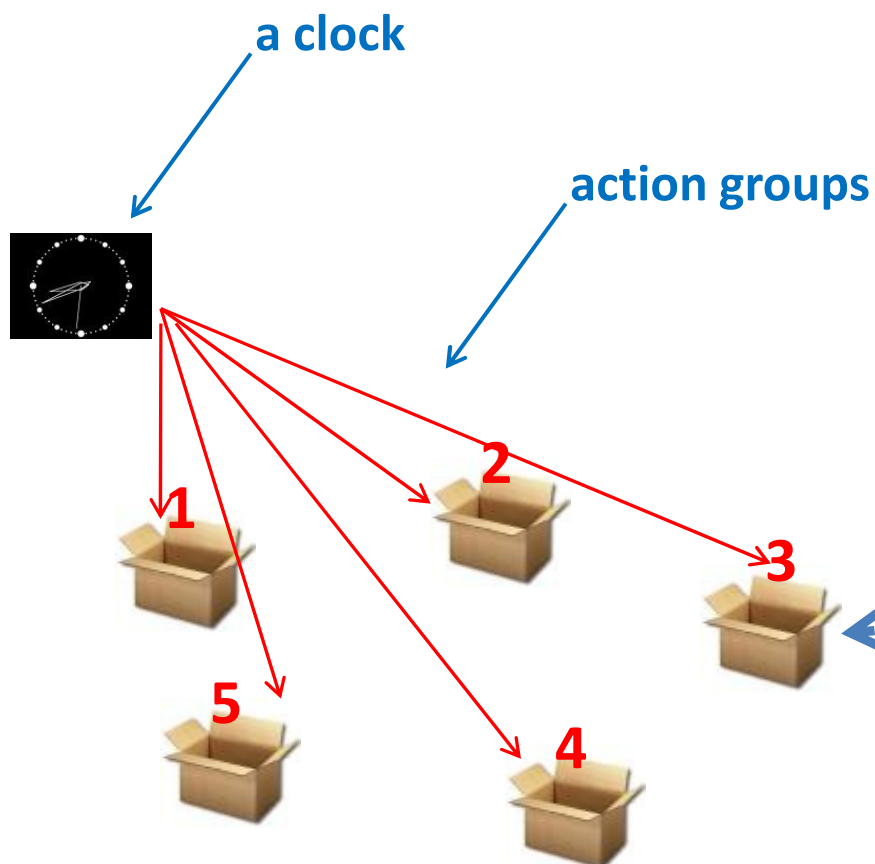




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# Events scheduling

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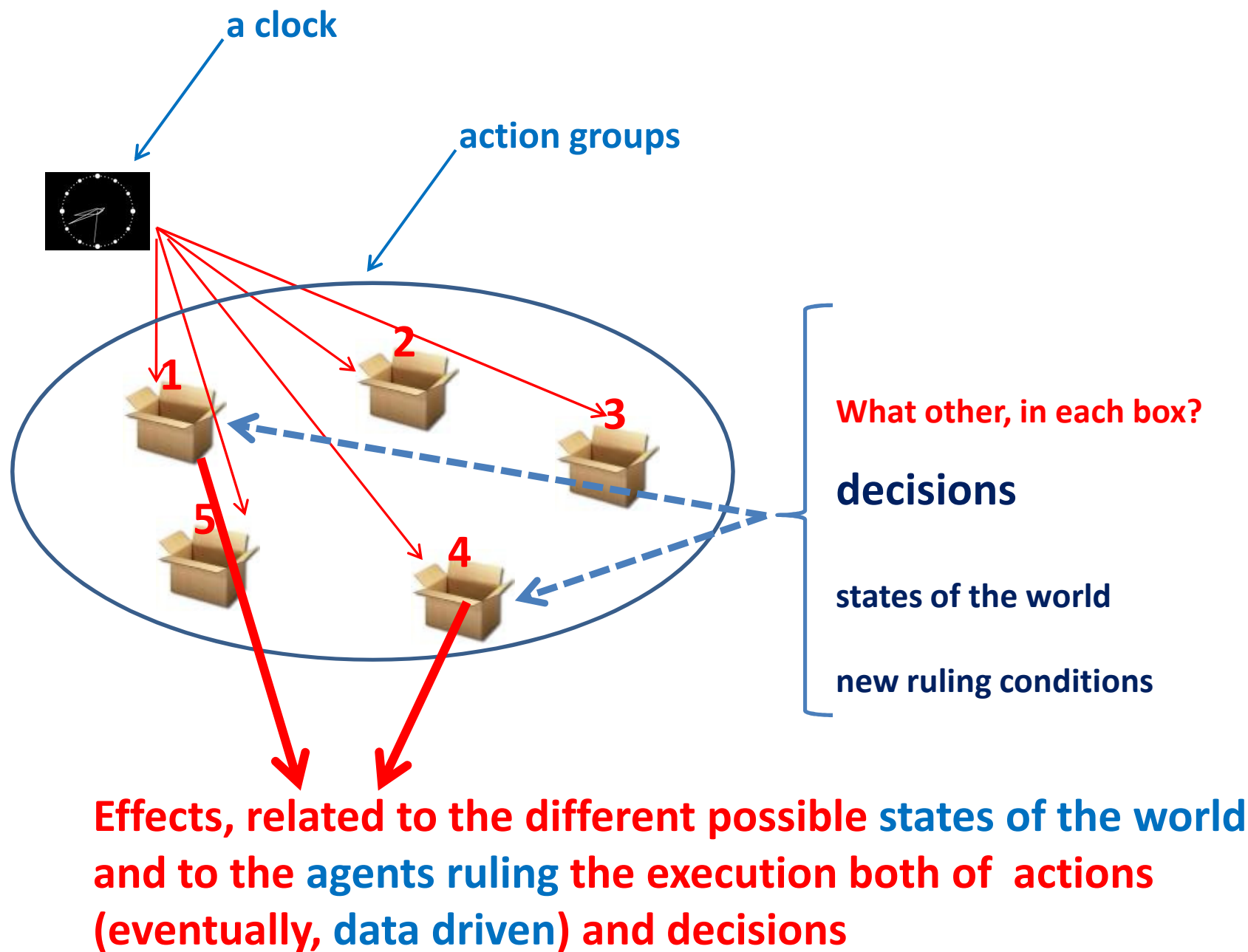
## What in each box?

Tasks to be executed (with  $p=1$  or with  $p<1$ )

Tasks are included into the code in a static way, or can be added/activated dynamically by other tasks, also via agents' actions

Tasks (simple or complex) can be read – via a 'read' task schedule element – from an external source (file, web interaction, ...)

A special type of task to be read from an external source **are data driven tasks**, simple or complex





repeated try and error processes with

reinforcement learning and NN to memorize and apply the outcomes

NN directly trained via a try and error process (guessing actions and effects)

Do **valid ruling** solutions emerge?

